REMOTE WORK REDEFINED

Bring Distributed Teams Together Virtually

Today, most organizations have a distributed workforce. Employees are scattered across multiple offices located in countries around the world. And, increasingly they are choosing to work more flexibly from home or on the road.

Virtual worlds bring all of your disparate teams together into one workspace where they can learn, explore new ideas, brainstorm, and make decisions in an immersive and shared environmental context.

KEY BENEFITS

Here’s why Second Life is a good choice for remote meetings:

- Work safely from the comfort of your home
- Reduce travel time and cost
- Increase creativity and innovation
- Improve collaboration and communication
- Meet in private or public spaces
- Communicate with text and spatial voice chat
- Engage your audience with fun avatar and 3D environments
- Replicate a sense of shared presence across distances
MEETINGS & EVENTS IN SECOND LIFE

Add a New Dimension to your Work Meetings, Classes & Events

Second Life is the leading 3D virtual world filled with thousands of inspiring and immersive user-created experiences. Participants communicate with voice and text chat to meet and interact with friends, family and co-workers from around the world.

Unlike video conferencing platforms, Second Life gives attendees a sense of shared spatial presence that can help build community, trust and teamwork as participants interact, explore and communicate together in a virtual world.

Second Life also enables attendees to express themselves with fun, unique avatars that range from conservative to creative.

That’s why Second Life is the perfect collaboration tool for meetings, classes and events. Remote teams can now come together for a more engaging meeting to present, brainstorm, and make decisions. Bring your presentations into the 3D work space, view videos together, share documents - bring new excitement and life to your remote gatherings!

Second Life has several more advantages over other types of meetings, too. For example, you always know who’s attending and talking because there is an “Active Speakers” box at the top of your screen that lists all participants and visually indicates who’s speaking.

When a colleague is presenting, attendees can ask questions and make comments in text chat that the speaker acknowledges and incorporates into his or her discussion.

And, if someone isn’t paying attention for a few minutes, then that person’s avatar slumps forward and it’s almost as embarrassing as falling asleep during a physical meeting.

The same advantages hold true for larger meetings and events. Second Life can support up to 250+ participants in the same space.

Interested in learning more? Contact us to learn about do-it-yourself and turnkey 3D meeting solutions. Qualified educators and nonprofits may qualify for a special discount, too!

TO LEARN MORE:
CONTACT BUSINESS@LINDENLAB.COM OR VISIT CONNECT.SECONDLIFE.COM